Usability Questionnaire - V2

# To what extent did you understand the rules? (1 = not at all, 5 = totally understood)

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** |  |
| **5** | x |

## Any comments

|  |
| --- |
| The rules are much clearer now that they mention that it is a collaborative game. In addition the card exchange rules have been defined which is an improvement. Reading these new rules it is easy to understand the game and the aim of it |

# To what extent was the app easy to navigate (1 = not at all, 5 = smooth)

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** |  |
| **5** | x |

## Any comments

|  |
| --- |
| I had no issues with navigation of the app and it did not cause any issues with my phone |

# Did you like the look of the app? (1 = not at all, 5 = loved it)

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** |  |
| **5** | x |

## Any comments

|  |
| --- |
| Yes app is very easy on the eye and you can see the key elements of the game. The addition of the countdown timer is a big improvement. |

# Did you like the look of the cards (1 = not at all, 5 = loved them)?

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** | x |
| **4** |  |
| **5** |  |

## Any comments

|  |
| --- |
| The cards have been enhanced by the inclusion of the name of the organisation on each card. However the yellow cards should say Government not President |

# Did you understand what the app was asking of you (1 = not at all, 5 = absolutely)?

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** |  |
| **5** | x |

## Any comments

|  |
| --- |
| Yes – it’s clear. The countdown timer has made it more focussed and the cards with their description on the i.e. military make it easier to understand than previous. |

# Did you understand what the cards were and what they were for (1 = not at all, 5 = absolutely)

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** |  |
| **5** | x |

## Any comments

|  |
| --- |
| Yes – the re-writing of the rules relating to card exchanges has helped. |

# Did you think the sound was appropriate for the theme/aesthetic?

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** | x |
| **5** |  |

## Any comments

|  |
| --- |
| The sound is unobtrusive which is good if you are playing it with friends in a public area. One omission though is a sound when the game ends to let you know the timer has counted down. A minor improvement could be to add a sound when you click on SKIP so that all players are aware the SKIP button has been pushed |

# Did you understand how to exit the game?

|  |  |
| --- | --- |
| **1** |  |
| **2** |  |
| **3** |  |
| **4** | x |
| **5** |  |

## Any comments

|  |
| --- |
| I could exit easily during the game but there did not appear to be an exit option once you have opened the app but before you start playing the game. This should be added if possible |

# Can you think of any features you would like to see added?

|  |
| --- |
| * Sounds at end of game * A sound when you push the SKIP button * Exit option when you open the app but before you start playing |